

Solution Manual For Error Control Coding Lin

Data Mining: Concepts and Techniques provides the concepts and techniques in processing gathered data or information, which will be used in various applications. Specifically, it explains data mining and the tools used in discovering knowledge from the collected data. This book is referred as the knowledge discovery from data (KDD). It focuses on the feasibility, usefulness, effectiveness, and scalability of techniques of large data sets. After describing data mining, this edition explains the methods of knowing, preprocessing, processing, and warehousing data. It then presents information about data warehouses, online analytical processing (OLAP), and data cube technology. Then, the methods involved in mining frequent patterns, associations, and correlations for large data sets are described. The book details the methods for data classification and introduces the concepts and methods for data clustering. The remaining chapters discuss the outlier detection and the trends, applications, and research frontiers in data mining. This book is intended for Computer Science students, application developers, business professionals, and researchers who seek information on data mining. Presents dozens of algorithms and implementation examples, all in pseudo-code and suitable for use in real-world, large-scale data mining projects Addresses advanced topics such as mining object-relational databases, spatial databases, multimedia databases, time-series databases, text databases, the World Wide Web, and applications in several fields Provides a comprehensive, practical look at the concepts and techniques you need to get the most out of your data

An unparalleled learning tool and guide to error correction coding Error correction coding techniques allow the detection and correction of errors occurring during the transmission of data in digital communication systems. These techniques are nearly universally employed in modern communication systems, and are thus an important component of the modern information economy. Error Correction Coding: Mathematical Methods and Algorithms provides a comprehensive introduction to both the theoretical and practical aspects of error correction coding, with a presentation suitable for a wide variety of audiences, including graduate students in electrical engineering, mathematics, or computer science. The pedagogy is arranged so that the mathematical concepts are presented incrementally, followed immediately by applications to coding. A large number of exercises expand and deepen students' understanding. A unique feature of the book is a set of programming laboratories, supplemented with over 250 programs and functions on an associated Web site, which provides hands-on experience and a better understanding of the material. These laboratories lead students through the implementation and evaluation of Hamming codes, CRC codes, BCH and R-S codes, convolutional codes, turbo codes, and LDPC codes. This text offers both "classical" coding theory-such as Hamming, BCH, Reed-Solomon, Reed-Muller, and convolutional codes-as well as modern codes and decoding methods, including turbo codes, LDPC codes, repeat-accumulate codes, space time codes, factor graphs, soft-decision decoding, Guruswami-Sudan decoding, EXIT charts, and iterative decoding. Theoretical complements on performance and bounds are presented. Coding is also put into its communications and information theoretic context and connections are drawn to public key cryptosystems. Ideal

as a classroom resource and a professional reference, this thorough guide will benefit electrical and computer engineers, mathematicians, students, researchers, and scientists.

Channel coding lies at the heart of digital communication and data storage, and this detailed introduction describes the core theory as well as decoding algorithms, implementation details, and performance analyses. In this book, Professors Ryan and Lin provide clear information on modern channel codes, including turbo and low-density parity-check (LDPC) codes. They also present detailed coverage of BCH codes, Reed-Solomon codes, convolutional codes, finite geometry codes, and product codes, providing a one-stop resource for both classical and modern coding techniques. Assuming no prior knowledge in the field of channel coding, the opening chapters begin with basic theory to introduce newcomers to the subject. Later chapters then extend to advanced topics such as code ensemble performance analyses and algebraic code design. 250 varied and stimulating end-of-chapter problems are also included to test and enhance learning, making this an essential resource for students and practitioners alike. Completely updated to cover latest developments, this text provides a bridge between introductory courses in digital communications and more advanced courses in information technology. It presents state-of-the-art control techniques.

Based on the successful *Modelling and Control of Robot Manipulators* by Sciavicco and Siciliano (Springer, 2000), *Robotics* provides the basic know-how on the foundations of robotics: modelling, planning and control. It has been expanded to include coverage of mobile robots, visual control and motion planning. A variety of problems is raised throughout, and the proper tools to find engineering-oriented solutions are introduced and explained. The text includes coverage of fundamental topics like kinematics, and trajectory planning and related technological aspects including actuators and sensors. To impart practical skill, examples and case studies are carefully worked out and interwoven through the text, with frequent resort to simulation. In addition, end-of-chapter exercises are proposed, and the book is accompanied by an electronic solutions manual containing the MATLAB® code for computer problems; this is available free of charge to those adopting this volume as a textbook for courses.

The three-volume set LNCS 8016, 8017, and 8018 constitutes the refereed proceedings of the 15th International Conference on Human-Computer Interaction, HCII 2013, held in Las Vegas, NV, USA in July 2013. The total of 1666 papers and 303 posters presented at the HCII 2013 conferences was carefully reviewed and selected from 5210 submissions. These papers address the latest research and development efforts and highlight the human aspects of design and use of computing systems. The papers accepted for presentation thoroughly cover the entire field of human-computer Interaction, addressing major advances in knowledge and effective use of computers in a variety of application areas. This volume contains papers in the thematic area of human interface and the management of Information, addressing the following major topics: complex information environments; health and quality of life; mobile interaction; safety in transport, aviation and industry.

Regional health care databases are being established around the country with the goal of providing timely and useful information to policymakers, physicians, and patients. But their emergence is raising important and sometimes controversial questions about the collection, quality, and appropriate use of health care data. Based on experience with

databases now in operation and in development, Health Data in the Information Age provides a clear set of guidelines and principles for exploiting the potential benefits of aggregated health data--without jeopardizing confidentiality. A panel of experts identifies characteristics of emerging health database organizations (HDOs). The committee explores how HDOs can maintain the quality of their data, what policies and practices they should adopt, how they can prepare for linkages with computer-based patient records, and how diverse groups from researchers to health care administrators might use aggregated data. Health Data in the Information Age offers frank analysis and guidelines that will be invaluable to anyone interested in the operation of health care databases.

A fundamental introduction to modern game theory from a mathematical viewpoint Game theory arises in almost every fact of human and inhuman interaction since oftentimes during these communications objectives are opposed or cooperation is viewed as an option. From economics and finance to biology and computer science, researchers and practitioners are often put in complex decision-making scenarios, whether they are interacting with each other or working with evolving technology and artificial intelligence. Acknowledging the role of mathematics in making logical and advantageous decisions, Game Theory: An Introduction uses modern software applications to create, analyze, and implement effective decision-making models. While most books on modern game theory are either too abstract or too applied, this book provides a balanced treatment of the subject that is both conceptual and hands-on. Game Theory introduces readers to the basic theories behind games and presents real-world examples from various fields of study such as economics, political science, military science, finance, biological science as well as general game playing. A unique feature of this book is the use of Maple to find the values and strategies of games, and in addition, it aids in the implementation of algorithms for the solution or visualization of game concepts. Maple is also utilized to facilitate a visual learning environment of game theory and acts as the primary tool for the calculation of complex non-cooperative and cooperative games. Important game theory topics are presented within the following five main areas of coverage: Two-person zero sum matrix games Nonzero sum games and the reduction to nonlinear programming Cooperative games, including discussion of both the Nucleolus concept and the Shapley value Bargaining, including threat strategies Evolutionary stable strategies and population games Although some mathematical competence is assumed, appendices are provided to act as a refresher of the basic concepts of linear algebra, probability, and statistics. Exercises are included at the end of each section along with algorithms for the solution of the games to help readers master the presented information. Also, explicit Maple and Mathematica® commands are included in the book and are available as worksheets via the book's related Website. The use of this software allows readers to solve many more advanced and interesting games without spending time on the theory of linear and nonlinear programming or performing other complex calculations.

With extensive examples illustrating game theory's wide range of relevance, this classroom-tested book is ideal for game theory courses in mathematics, engineering, operations research, computer science, and economics at the upper-undergraduate level. It is also an ideal companion for anyone who is interested in the applications of game theory.

Rapid advances in electronic and optical technology have enabled the implementation of powerful error-control codes, which are now used in almost the entire range of information systems with close to optimal performance. These codes and decoding methods are required for the detection and correction of the errors and erasures which inevitably occur in digital information during transmission, storage and processing because of noise, interference and other imperfections. Error-control coding is a complex, novel and unfamiliar area, not yet widely understood and appreciated. This book sets out to provide a clear description of the essentials of the subject, with comprehensive and up-to-date coverage of the most useful codes and their decoding algorithms. A practical engineering and information technology emphasis, as well as relevant background material and fundamental theoretical aspects, provides an in-depth guide to the essentials of Error-Control Coding. Provides extensive and detailed coverage of Block, Cyclic, BCH, Reed-Solomon, Convolutional, Turbo, and Low Density Parity Check (LDPC) codes, together with relevant aspects of Information Theory EXIT chart performance analysis for iteratively decoded error-control techniques Heavily illustrated with tables, diagrams, graphs, worked examples, and exercises Invaluable companion website features slides of figures, algorithm software, updates and solutions to problems Offering a complete overview of Error Control Coding, this book is an indispensable resource for students, engineers and researchers in the areas of telecommunications engineering, communication networks, electronic engineering, computer science, information systems and technology, digital signal processing and applied mathematics.

This textbook is aimed at newcomers to nonlinear dynamics and chaos, especially students taking a first course in the subject. The presentation stresses analytical methods, concrete examples, and geometric intuition. The theory is developed systematically, starting with first-order differential equations and their bifurcations, followed by phase plane analysis, limit cycles and their bifurcations, and culminating with the Lorenz equations, chaos, iterated maps, period doubling, renormalization, fractals, and strange attractors.

This book combines elementary theory from computer science with real-world challenges in global geodetic observation, based on examples from the Geodetic Observatory Wettzell, Germany. It starts with a step-by-step introduction to developing stable and safe scientific software to run successful software projects. The use of software toolboxes is another essential aspect that leads to the application of generative programming. An example is a generative network middleware that simplifies communication. One of the book's main focuses is on explaining a potential strategy involving

autonomous production cells for space geodetic techniques. The complete software design of a satellite laser ranging system is taken as an example. Such automated systems are then combined for global interaction using secure communication tunnels for remote access. The network of radio telescopes is used as a reference. Combined observatories form coordinated multi-agent systems and offer solutions for operational aspects of the Global Geodetic Observing System (GGOS) with regard to "Industry 4.0".

Discover effective techniques, workarounds, and expert guidance for avoiding situations where your application might break following PHP 8 migration

Key Features Get the hang of all the new features introduced in PHP 8 Learn how to detect potential code breaks and keep your application code running smoothly in PHP 8 Explore an exciting new trend - asynchronous PHP programming using Swoole and Fibers

Book Description Thanks to its ease of use, PHP is a highly popular programming language used on over 78% of all web servers connected to the Internet. PHP 8 Programming Tips, Tricks, and Best Practices will help you to get up-to-speed with PHP 8 quickly. The book is intended for any PHP developer who wants to become familiar with the cool new features available in PHP 8, and covers areas where developers might experience backward compatibility issues with their existing code after a PHP 8 update. The book thoroughly explores best practices, and highlights ways in which PHP 8 enforces these practices in a much more rigorous fashion than its earlier versions. You'll start by exploring new PHP 8 features in the area of object-oriented programming (OOP), followed by enhancements at the procedural level. You'll then learn about potential backward compatible breaks and discover best practices for improving performance. The last chapter of the book gives you insights into PHP async, a revolutionary new way of programming, by providing detailed coverage and examples of asynchronous programming using the Swoole extension and Fibers. By the end of this PHP book, you'll not only have mastered the new features, but you'll also know exactly what to watch out for when migrating older PHP applications to PHP 8.

What you will learn Gain a comprehensive understanding of the new PHP 8 object-oriented features Discover new PHP 8 procedural programming enhancements Understand improvements in error handling in PHP 8 Identify potential backward compatibility issues Avoid traps due to changes in PHP extensions Find out which features have been deprecated and/or removed in PHP 8 Become well-versed with programming best practices enforced by PHP 8

Who this book is for This book is for PHP developers at all levels who have experience in PHP 5 or above. If you're just getting started with PHP, you'll find the code examples useful for learning the language. Developers who have worked for a few months on one or more PHP projects will be able to apply the tips and techniques to the code at hand, while those with many years of PHP experience are sure to appreciate the concise coverage of new PHP 8 features.

Montgomery and Runger's bestselling engineering statistics text provides a practical approach oriented to engineering as

well as chemical and physical sciences. By providing unique problem sets that reflect realistic situations, students learn how the material will be relevant in their careers. With a focus on how statistical tools are integrated into the engineering problem-solving process, all major aspects of engineering statistics are covered. Developed with sponsorship from the National Science Foundation, this text incorporates many insights from the authors' teaching experience along with feedback from numerous adopters of previous editions.

Buy the print C# 5.0 Unleashed and get the eBook version for free! See inside the book for access code and details. C# 5.0 Unleashed is for anyone who wants to learn the C# programming language in depth, understanding how language features truly work. While giving you those insights, you learn where and how to use the features to design various kinds of software. This book not only teaches the language's capabilities, it also looks behind the scenes to build a solid foundation to aid you in understanding the .NET platform as a whole. ζ Bart De Smet offers exceptional insight into the features of both the language and Microsoft's broader framework. He doesn't just cover the "what" and "how" of effective C# programming: He explains the "why," so you can consistently choose the right language and platform features, maximizing your efficiency and effectiveness. ζ The early chapters introduce the .NET platform, the tooling ecosystem, and the C# programming language, followed by in-depth coverage of the C# programming language itself, with immediate application of language features. The last chapters give an overview of the .NET Framework libraries about which every good developer on the platform should know. Understand the .NET platform: its language support, libraries, tools, and more Learn where C# fits, how it has evolved, and where it's headed Master essential language features including expressions, operators, types, objects, and methods Efficiently manage exceptions and resources Write more effective C# object-oriented code Make the most of generics, collections, delegates, reflection, and other advanced language features Use LINQ to express queries for any form of data Master dynamic programming techniques built on .NET's Dynamic Language Runtime (DLR) Work with namespaces, assemblies, and application domains Write more efficient code using threading, synchronization, and advanced parallel programming techniques Leverage the Base Class Library (BCL) to quickly perform many common tasks Instrument, diagnose, test, and troubleshoot your C# code Understand how to use the new C# 5.0 asynchronous programming features Leverage interoperability with Windows Runtime to build Windows 8 applications

An accessible textbook that uses step-by-step explanations, relatively easy mathematics and numerous examples to aid student understanding.

Since its inception, Introduction to Genetic Analysis (IGA) has been known for its prominent authorship including leading scientists in their field who are great educators. This market best-seller exposes students to the landmark experiments in

genetics, teaching students how to analyze experimental data and how to draw their own conclusions based on scientific thinking while teaching students how to think like geneticists. Visit the preview site at www.whfreeman.com/IGA10epreview

Throughout the history of the IT industry, integration has been an important part of most projects. Whether it is integration of transactions, data, or processes, each has challenges and associated patterns and antipatterns. In an age of mobile devices, social networks, and cloud services, and big data analytics, integration is more important than ever, but the scope of the challenge for IT projects has changed. Partner APIs, social networks, physical sensors and devices, all of these and more are important sources of capability or insight. It is no longer sufficient to integrate resources under control of the enterprise, because many important resources are in the ecosystem beyond enterprise boundaries. With this as the basic tenet, we address these questions: What are the current integration patterns that help enterprises become and remain competitive? How do you choose when to use which pattern? What is the topology for a "composable business"? And how do you accelerate the process of implementation through intelligent choice of supporting integration middleware? This IBM® Redbooks® publication guides integration practitioners and architects in choosing integration patterns and technologies.

A statistical approach to the principles of quality control and management Incorporating modern ideas, methods, and philosophies of quality management, *Fundamentals of Quality Control and Improvement, Third Edition* presents a quantitative approach to management-oriented techniques and enforces the integration of statistical concepts into quality assurance methods. Utilizing a sound theoretical foundation and illustrating procedural techniques through real-world examples, this timely new edition bridges the gap between statistical quality control and quality management. The book promotes a unique "do it right the first time" approach and focuses on the use of experimental design concepts as well as the Taguchi method for creating product/process designs that successfully incorporate customer needs, improve lead time, and reduce costs. Further management-oriented topics of discussion include total quality management; quality function deployment; activity-based costing; balanced scorecard; benchmarking; failure mode and effects criticality analysis; quality auditing; vendor selection and certification; and the Six Sigma quality philosophy. The Third Edition also features: Presentation of acceptance sampling and reliability principles Coverage of ISO 9000 standards Profiles of past Malcolm Baldrige National Quality Award winners, which illustrate examples of best business practices Strong emphasis on process control and identification of remedial actions Integration of service sector examples The implementation of MINITAB software in applications found throughout the book as well as in the additional data sets that are available via the related Web site New and revised exercises at the end of most chapters Complete with discussion questions and a

summary of key terms in each chapter, Fundamentals of Quality Control and Improvement, Third Edition is an ideal book for courses in management, technology, and engineering at the undergraduate and graduate levels. It also serves as a valuable reference for practitioners and professionals who would like to extend their knowledge of the subject.

The communications environment is rapidly changing. The barriers of traditional phone and data technologies are going to break down, and users can expect a true multimedia environment with existing services transferred and new services implemented. New suppliers, such as cable companies, will compete with interexchange carriers, RBOCs, and local phone companies for the market share. The differentiator is the price/performance ratio of the service under consideration. Today's migrated and new services lack powerful management solutions. Telecom Operations Management Solutions with NetExpert examines the most advanced products available to manage new technologies as well as addresses services, such as: Advanced telephony Wireless networks Commercial broadband Mass-market broadband Competitive access services Intercarrier communications Infrastructure services This resource also demonstrates how expert systems solve the problem of handling the large volume of data streams from numerous network components. Practical solutions support each example of an application - offering first-hand operational experience. The book provides practical examples to deploy management solutions based on NetExpert framework from Objective Systems Integrator. The framework consists of the principal modules, such as a gateway to managed devices and services as well as the workstation for operators. This framework is extended by point rulesets to manage individual devices by domain rulesets to manage device groups by enterprise rulesets to manage complete telco services The solution sets support all layers of telecommunication management networks, such as element, network, service, and business layers. As a result, these solution sets are extremely important to both incumbent and new telco service providers. Numerous cases cover customized solutions for managing wireless networks, sonet rings, ATM, old and new phone services, broadband services, and special access services of ISPs. Telecom Operations Management Solutions with NetExpert describes never-before-published information about solution sets based on an expert-system-based framework.

Appropriate for a first course on computer networking, this textbook describes the architecture and function of the application, transport, network, and link layers of the internet protocol stack, then examines audio and video networking applications, the underpinnings of encryption and network security, and the key issues of network management. Th A comprehensive introduction to the tools, techniques and applications of convex optimization.

A POWERFUL GUIDE to help you establish a culture of defect prevention by idea creation and team engagement. It shows how the habit of Mistake Proofing can be inculcated in to the DNA of the organisation. Drawing upon several years

of research and hands on experience at various companies. Filled with more than 100 explicit EXAMPLES collected from diverse companies and day to day life, organised into a coherent framework of practical concepts that can be applied by managers both at Manufacturing and Service environment. 'MISTAKE PROOFING SIMPLIFIED' provides a master blueprint for a structured deployment and tips for sustenance of the program in a very simple yet effective manner. The book will help you understand the concept and develop your own strategy for step by step mechanism for a system towards ZERO DEFECT PROCESS.

Signals and Systems Using MATLAB, Third Edition, features a pedagogically rich and accessible approach to what can commonly be a mathematically dry subject. Historical notes and common mistakes combined with applications in controls, communications and signal processing help students understand and appreciate the usefulness of the techniques described in the text. This new edition features more end-of-chapter problems, new content on two-dimensional signal processing, and discussions on the state-of-the-art in signal processing. Introduces both continuous and discrete systems early, then studies each (separately) in-depth Contains an extensive set of worked examples and homework assignments, with applications for controls, communications, and signal processing Begins with a review on all the background math necessary to study the subject Includes MATLAB® applications in every chapter

Error Control Coding Pearson Education India Essentials of Error-Control Coding John Wiley & Sons

C# 4.0 Unleashed is a practical reference focusing on the C# language and the .NET platform as a whole. While covering the language in lots of detail, it also provides enough coverage of various popular .NET technologies and techniques (such as debugging) for the reader to be successful on the .NET platform. The in-depth coverage of the language features is crucial to the success of a developer. Knowing exactly where and why to use certain language features can boost efficiency significantly. This book differs from other works by going into enough depth on how things work, while not being a clone of the formal language specification. Concise anecdotes with concrete samples illustrate how certain language features behave, and also point out possible caveats in using them. On the side of platform coverage, the author provides a gentle introduction to the wide landscape of the .NET platform, following a logical structure that reflects the high-level architecture of an application: presentation, logic, data, connectivity, etc. In the .NET part of the book there's coverage of relevant new technologies such as cloud computing, modeling, and parallel programming - things that will gain much more attention moving forward. Provides valuable insight into the C# language and the .NET Framework - not just "what" but also the "how" and "why" of the language and framework features Covers using C# with new major technologies, such as cloud computing, SharePoint, and ASP.NET MVC Author is Microsoft insider Will be day and date with the release of C# 4.0

The second edition of a comprehensive introduction to machine learning approaches used in predictive data analytics, covering both theory and practice. Machine learning is often used to build predictive models by extracting patterns from large datasets. These models are used in predictive data analytics applications including price prediction, risk assessment, predicting customer behavior, and document classification. This introductory textbook offers a detailed and focused treatment of the most important machine learning approaches used in predictive data analytics, covering both theoretical concepts and practical applications. Technical and mathematical material is augmented with explanatory worked examples, and case studies illustrate the application of these models in the broader business context. This second edition covers recent developments in machine learning, especially in a new chapter on deep learning, and two new chapters that go beyond predictive analytics to cover unsupervised learning and reinforcement learning.

Modern Control Systems, 12e, is ideal for an introductory undergraduate course in control systems for engineering students. Written to be equally useful for all engineering disciplines, this text is organized around the concept of control systems theory as it has been developed in the frequency and time domains. It provides coverage of classical control, employing root locus design, frequency and response design using Bode and Nyquist plots. It also covers modern control methods based on state variable models including pole placement design techniques with full-state feedback controllers and full-state observers. Many examples throughout give students ample opportunity to apply the theory to the design and analysis of control systems. Incorporates computer-aided design and analysis using MATLAB and LabVIEW MathScript.

This book concerns digital communication. Specifically, we treat the transport of bit streams from one geographical location to another over various physical media, such as wire pairs, coaxial cable, optical fiber, and radio waves. Further, we cover the multiplexing, multiple access, and synchronization issues relevant to constructing communication networks that simultaneously transport bit streams from many users. The material in this book is thus directly relevant to the design of a multitude of digital communication systems, including for example local and metropolitan area data networks, voice and video telephony systems, the integrated services digital network (ISDN), computer communication systems, voiceband data modems, and satellite communication systems. We extract the common principles underlying these and other applications and present them in a unified framework. This book is intended for designers and would-be designers of digital communication systems. To limit the scope to manageable proportions we have had to be selective in the topics covered and in the depth of coverage. In the case of advanced information, coding, and detection theory, for example, we have not tried to duplicate the in-depth coverage of many advanced textbooks, but rather have tried to cover those aspects directly relevant to the design of digital communication systems.

The essential introduction to the principles and applications of feedback systems—now fully revised and expanded This textbook covers the mathematics needed to model, analyze, and design feedback systems. Now more user-friendly than ever, this revised and expanded edition of Feedback Systems is a one-volume resource for students and researchers in mathematics and engineering. It has applications across a range of disciplines that utilize feedback in physical, biological, information, and economic systems. Karl Åström and Richard Murray use techniques from physics, computer science, and operations research to introduce control-oriented modeling. They begin with state space tools for analysis and design, including stability of solutions, Lyapunov functions, reachability, state feedback observability, and estimators. The matrix exponential plays a central role in the analysis of linear control systems, allowing a concise development of many of the key concepts for this class of models. Åström and Murray then develop and explain tools in the frequency domain, including transfer functions, Nyquist analysis, PID control, frequency domain design, and robustness. Features a new chapter on design principles and tools, illustrating the types of problems that can be solved using feedback Includes a new chapter on fundamental limits and new material on the Routh-Hurwitz criterion and root locus plots Provides exercises at the end of every chapter Comes with an electronic solutions manual An ideal textbook for undergraduate and graduate students Indispensable for researchers seeking a self-contained resource on control theory

User manuals, reference guides, project documentation, equipment specifications and other technical documents are increasingly subjected to high quality standards. However, it is not clear whether research efforts are keeping pace with this increasing importance of documentation quality. This volume includes studies from researchers as well as practitioners, exemplifying three approaches towards document quality:

- Product-orientation, with an eye for usability in various manifestations such as tutorials, concept definitions, tools for users of documentation to find information, methods of eliciting user feedback, and cultural differences;
- Process-orientation, in which the quality of technical documentation is regarded as an outgrowth of a process involving sub-steps such as storyboarding, pre-testing and use of automation tools in writing and producing documents;
- Professional orientation, in which attention is focused on those who create technical documentation.

The volume will be of interest to a broad audience of writers, managers and trainers with technical and non-technical backgrounds, such as: quality managers; communication managers; technical communicators; trainers in computer usage; teachers, researchers and students of (technical) communication.

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